

# Development of an Interactive Computer Networks Course



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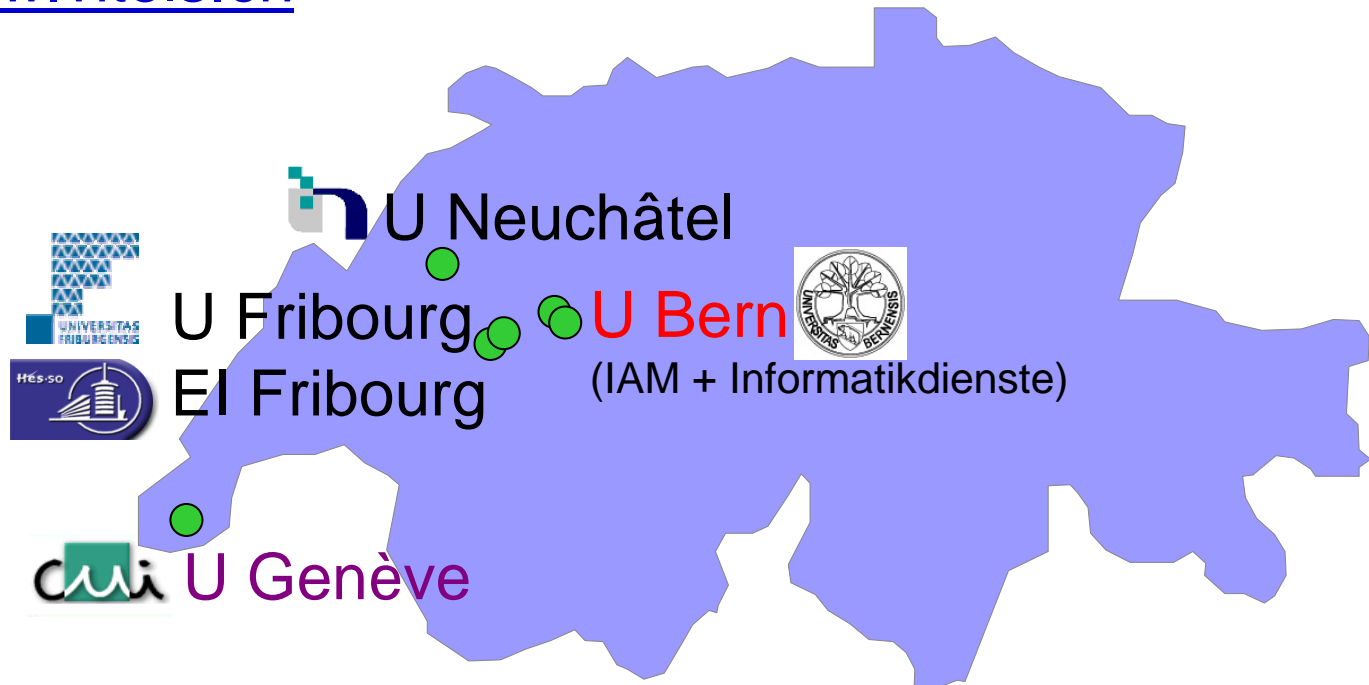


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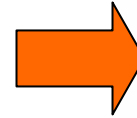
# VITELS Overview



- Virtual Internet and Telecommunications Laboratory of Switzerland
- Swiss Virtual Campus Project No. 991043
- Runtime: October 2000 - July 2004
- Funding from BBW + BBT:  
600'000,- SFr. (<< 50 % of total project costs)
- [www.vitels.ch](http://www.vitels.ch)

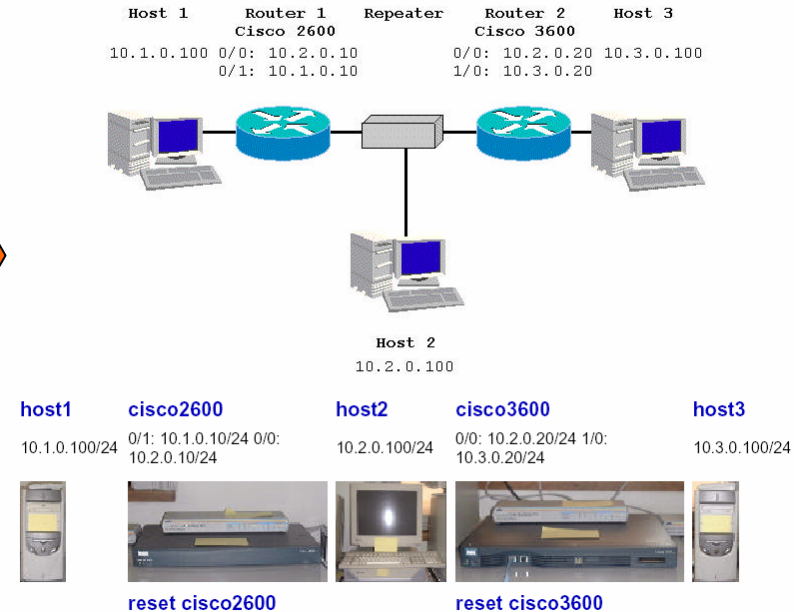


# Goals



## IPSec Laboratory

### Network Topology



- Improve **attractiveness** and quality of education by practical exercises to complement lectures in telecommunications / computer networks
- **Sharing of** human and technical **resources** allowing partners to focus on main competence
- Highest degree of **interactivity**
- **Ease of use** (no special hardware / software requirements except web browser, single login)



# Challenges

- **Security** Issues (Authentication & Authorization) due to distributed resources *and* users
  - Christoph Graf (SWITCH Zürich)
- **Didactical** and Pedagogical **Issues**
  - Prof. Jacques Viens (TECFA, U Genève)
- **Uniform Module** Structure & Graphical **Design**
  - Attila Weyland (U Bern)
- Course Module **Implementation** Demos
  - Attila Weyland (U Bern)
  - Marc-Alain Steinemann (U Bern)
  - Prof. Ulrich Ultes-Nitsche (U Freiburg)
  - Matthias Scheidegger (U Bern)
  - Thomas Bernoulli (U Bern)



# Interactive Course Modules

- Keywords: Hands-on exercises, interactivity
- Series of course modules (course language: English)
- Types of course modules
  - Virtual exercises:  
experiments using emulation and simulation of network devices
    - Safe
    - No perfect image of the real world
  - Remote exercises:  
experiments with real, commercially available equipment
    - Not safe (→ challenge for software to be developed)
    - Mistakes like in the real world (→ valuable learning effects)
- Integration into curriculum
  - Replacement of traditional exercises with  
required presence of tutors and limited laboratory access times

# Course Module Structure



## Chapter 1: Introduction

- Welcome
- The Goals and How to Reach Them
- Module Vicinity
- My Goals
- Tips
- FAQ

## Chapter 2: Theory

- Theoretical Basics
- Readings
- Personal Synthesis
- Self-test
- Quiz

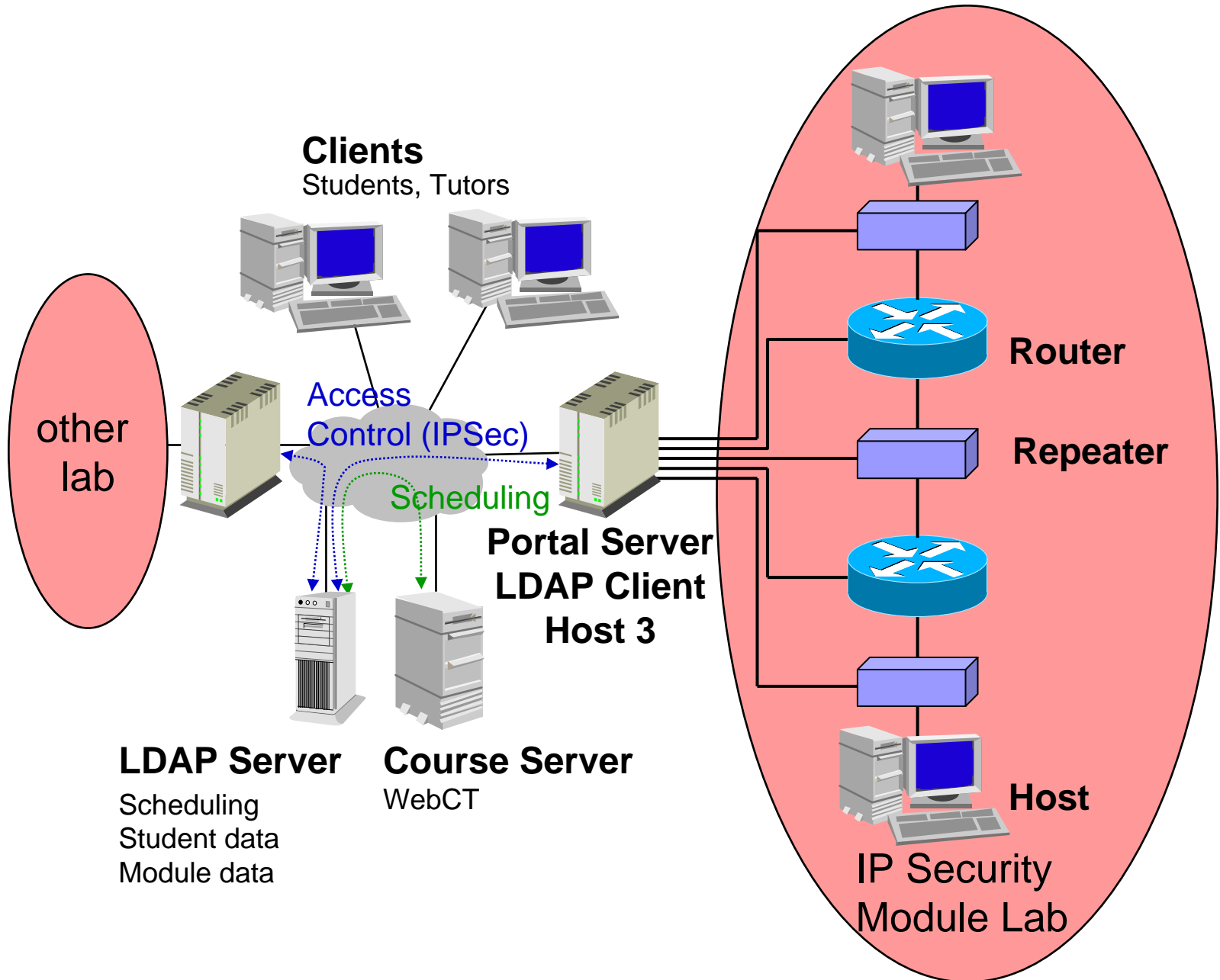
## Chapter 3: Knowledge Application / Exploration

- Hands-on Session

## Chapter 4: Prove Your Knowledge and Skills

- Personal Synthesis
- Final Quiz

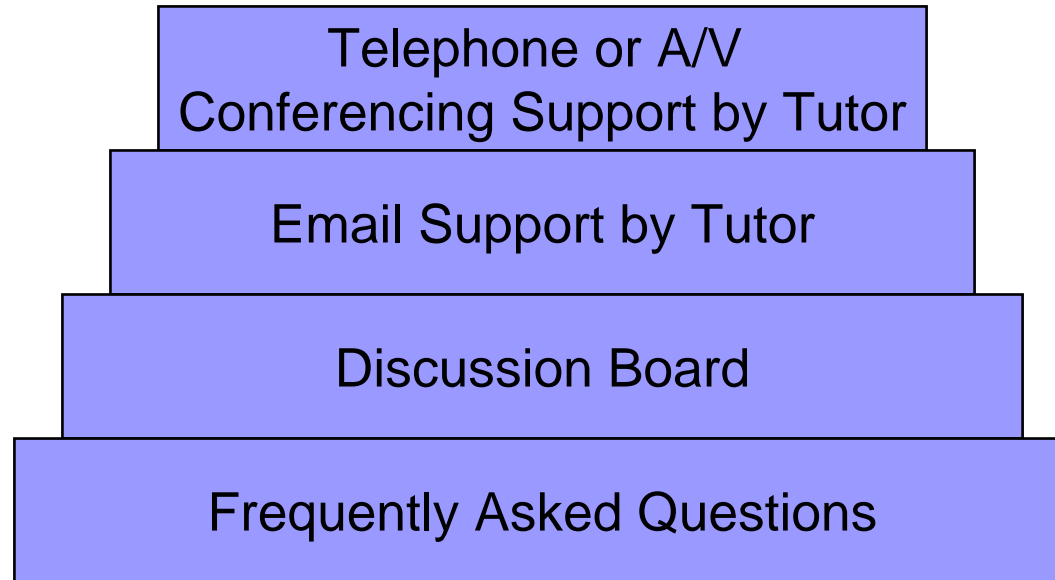
# Implementation Architecture







# Student Support



# Implementation Status



- Running **supporting infrastructure**:  
course server and scheduling system (U Bern)
- **Finished Modules**
  - Simulation of IP Network Configuration (U Bern)
  - IP Security (U Bern)
  - Firewall Management (U Freiburg)
  - Sockets and Remote Procedure Call (U Bern)
  - Remote Method Invocation (U Bern)
- Modules **under development**
  - Linux Systems Installation and Configuration (U Genève)
  - Performance Evaluation of a Real IP Network (U Genève)
  - Client/Server Communications and HTTP (U Neuchâtel)
  - Protocol Analysis (HTA Freiburg)
- Several **modules have been used and tested** by students in regular university courses.

# Experiences



## ■ Students like

- to get in touch with real networking equipment.
- practical courses and exercises due to high learning effects
- robust software
- spatial and temporal flexibility provided by on-line course
- printed preparation material (more convenient and flexible)
- to ask teachers in case of problems,  
but those might not always be present in a virtual lab.
- to work in groups.

## ■ Students do not like

- too much theoretical preparation / evaluation
- reading material on computers

# Results



- Innovative developments and valuable scientific results
  - Successful demonstrations at fairs, e.g. SVC days and Learntec 2003
  - Invited talks and seminars
  - Numerous scientific publications at international workshops, conferences, and renowned journals, e.g. ACM Computer Communications Review
- Stimulating collaboration among partners
  - Great experience with regular video conferences as pilot users of SWITCH video conferencing service
- Encouraging student feedback
  - Students are open to new platforms such as exercises and on-line discussions

# Outlook

- Further improvements based on student feedback
- New modules
- Authentication and Authorization Infrastructure (AAI) portal in collaboration with SWITCH and SVC project Nano-World (SVC mandates)
- Migration to central course server at SWITCH
- Support of mobile students
- Follow-On Projects
  - SVC consolidation programme
  - CTI/KTI projects (looking for partners)
  - International collaborations
- Commercialisation ?

