

## Applications and Services for Wireless Networks Workshop ASWN 2003

# **Beyond 3G Perspective** by

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 What services and applications need to be supported in future cellular and wireless networks, including PANs, LANs, MANs?
What are some of the practical scenarios envisioned for mobile ad-hoc networks?

3) Are IP based, best-effort services sufficient or do we need better QoS support in future wireless networks environments?4) Is security across different wireless network technologies needed? Can it be achieved?

5) Will future wireless/cellular networks evolve as stand-alone networks?

6) Will a seamless integration of wireless networks and services ever happen?



- Provide Open Infrastructures
  - Provide flexibility, ease service creation and control
  - Achieve context and ambient awareness
    - Network Cooperation and Interoperability
    - Open Service Infrastructures
    - Open Programmable networks
  - Include : All actors, roles, business models
- Provide support for WPAN and Personal services
  - PAN formation, connectivity
  - Edge Technologies



- Required architectural framework
  - Open service enablers, open and standardized APIs
  - Component based middleware
  - Service and content adaptation, content distribution
  - Cooperative networks infrastructures
- Constraints
  - Actors, Roles
  - Business models
  - Privacy and Trust, security infrastructure
  - SLA/negotiation



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• Dynamics in the connectivity

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- Provide support for WPAN

- WPAN
  - High data rate WPAN 802.15.3 is suitable for multimedia applications that require high QoS
  - Medium rate WPAN 802.15.1/Bluetooth handle a variety of tasks ranging from cell phone to PDA communications. Voice application QoS level
  - Low rate WPAN 802.15.4 serves industrial, residential, medical, agricultural, automotive applications with low power consumption. Relaxed requirements in terms of latency and QoS
    - Low data rate
    - Very low power consumption (battery operation of months to years)

# • Ease access to remote devices and components



- Autonomous Infrastructures
  - Discover
  - Configure
  - Adapt
- Cooperative networks
  - Gather
  - Federate
  - Share
- Open Framework
  - Provide capabilities
  - Allow controlled access



- Making best use of the existing technologies and the heterogeneous networks aspect of wireless
- Peering the access technologies and designing configurable radios is key to this cooperative network concept
- Are new air interfaces really needed?
  - Maybe if target is 100 Mbps or more in long term
  - If the cooperative, configurable and adaptable aspects of networks are not developed there is no point in pursuing new air interface work
  - Advances in radio technologies more useful
    - Diversity, MIMO, Space-Time approaches
    - Good link status predictors to achieve adaptation
  - Improving system capacity by integrating
    - CAC, Differentiation, Rate adaptation, Fair resource sharing and scheduling
    - Application adaptation (context and ambient aware applications)



- This raises a wealth of other questions and problems to solve
  - Inter domain mobility and inter working between the RAN segments
  - Service continuity when moving from one access technology to the next
    - Flow control at the boundaries and QoS harmonization
  - Security issues (AAA and interactions with the service platform)
  - Flow and data Synchronization issues
  - Revisited Planning and dimensioning
    - Extra signaling and information exchange in the cooperative framework
    - This extra data should be included in the planning process
    - Same story for end-to-end QoS. Mapping is easy but consuming only what is right over each segment from the QoS budget is harder to achieve
- **Reference models and architectures needed**



- Design cooperative networks
  - Applications and service layer
  - Connectivity layer
  - Access layer
- Not a simple matter
  - Do not forget 3G and legacy networks
  - Cooperation supposed to occur at all levels in the architecture
- Definition of reference architectures to enable cooperation
  - Common building blocks or components (unbundling → scalability / economies of scale). Reuse blocks to build applications, services, networks
  - Networks should adapt and "adapt to each other"
- **Requirements** 
  - APIs, reference points and interfaces need to be defined and specified for common usage



- Introduce awareness in reference architecture
  - Ambient Awareness
  - Context Awareness
- Need for updates and adaptation
  - Data bases, Profiles, Adaptation
- Some architectures currently suggested within WWRF
- Can run across all layers
- Service bundling and control
- Applications, service & network discovery
- Environment discovery and monitoring
- Conflict resolution
- Service deployment





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#### Slide 13





- PAN Architecture
- Network and interworking issues for PAN
  - PAN to Infrastructure Interfaces
  - Establishment of Dynamic VPNs
  - Fast forwarding Engines at Edge routers, Open programmable routers (intelligent agents and active nodes)
  - Separation of routing, control and QoS management in routers
- Resource and service discovery
- Self organization
- Mobility management, addressing and routing
  - Very dynamically changing composition and connectivity of a PAN may require more than the present solutions for distributed environments and computing
  - Power, storage, display, computing capabilities differ from device to device